Stefan Hermann hermann hermann hermann hermann hermann stefanh.dev

Education

University of Minnesota - Twin Cities, Honors (B.S. in Computer Science)

Expected May 2026

- Cumulative GPA: 3.9; Dean's List: Fall 2022, Spring 2023, Fall 2023, Spring 2024, Fall 2024.
- Activities: University Honors Program, Solar Vehicle Project, Social Coding, Competitive Programming Club, Tennis.
- Relevant Coursework: Machine Learning, Artificial Intelligence, Algorithms & Data Structures, Machine Architecture & Organization.

Technical Skills

Skills: Python, Java, Typescript/JavaScript, C, Node.js, React, Django, FastAPI, HTML/CSS

Technologies: Pytorch, Tensorflow, Postgres, MongoDB, MySQL, AWS, Google Cloud Platform, Azure, Flutter, Docker, Git/Github,

Experience

Spade Al, Software Engineering Intern Next. js, Python, Django, PGVector, Langchain

Fall 2024

- Excelled in a fast-paced startup, handling data vectorization with PGVector and integrating Langchain for LLM prompt responses.
- Designed and developed scalable software solutions from the ground up, creating APIs and systems to support AI integration.

Emerge Community Development, Software Consultant

September 2023 - Present

- Identified and resolved existing issues within an inventory system while implementing strategies to enhance its overall efficiency.
- Designed a centralized inventory program for seamless accessibility, synchronizing updates across all systems.
- Designed and programmed an in-store survey kiosk to help with customer visibility.

Technical Projects

SVP Customer Relationship Management System, Lead Developer (svp) Next.js, Python, Django, Neon, Railway

- Managed the development and deployment of the CRM system for the solar vehicle project, the largest student group at the UMN.
- Applied a Next.js frontend and Django backend to customize specific aspects of a customer relationship management system.
- Automated generation of email threads inside the CRM and generated summarized content for specified email threads.

TimelyTakeoff (github)

Next.js 14, React, ShadcnUI, FastApi, Pandas

- Spearheaded the development of a delay prediction application, integrating machine learning techniques and web technologies.
- Implemented a linear regression model with a root-mean-square error of 7, and used Pandas to parse and clean data from Kaggle.

SnapFeast (github)

Next.js 13, React, ShadcnUI, FastApi, OpenAI

- Integrated Next.js, React and ShadcnUI to develop a user-friendly frontend user-interface, ensuring smooth interaction for users.
- Utilized FastAPI to build the backend, ensuring fast data manipulation, and AI-driven image recognition and recipe generation.

Discord-Clone (github)

Next.js 13, React, Shadon, Socket.io, Prisma, Tailwind, MySQL

Developed a real-time messaging platform web application using Next.js, and utilized Socket.io to host real-time audio/video calls.

Virtual Transit Simulator

Java, Javascript

Developed a virtual transit simulator with a small team, tracking bus, train activity and CO2 emissions across the UMN campus.

Leadership and Activities

Solar Vehicle Project - CRM Manager: Led a small team to design, develop, and deploy the CRM software system.

Social Coding - GOpherRun Lead Developer: Developed a social running application while managing a small team of 6.

CSci Honors Experience: Helped the CSci department refine its program while finding the next generation of professors.

CSE: TALK: Oversaw a diverse group of international computer science students, facilitating their integration into the UMN